



BORIS THE SPIDER

A Journal of Duplicitous Doings,
Raw Power, and Naked Greed

*"Oh, what a tangled web we weave
When first we practice to deceive!"*
--Sir Walter Scott--



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11 Sep 03

FRUEH & BOYUM WIN!

Congratulations go to Mark Frueh on his comfortable victory in our fourth **1856** game, "Lord Stanley". Mark is now .750 at **1856** in Boris. To perhaps apologize for his competence, he will be running the replacement game, tentatively entitled "Frueh is Free", our 9th **1830** game, but he's limiting it to five players. Signed up are R Fisher, Zieske, Copeland, Hanna, and Zodda. Since Zodda's subscription has run out, his position may be available. All the primaries and any wannabes contact Mark soonest.

Congratulations also go to Peter Boyum for his fourth BORIS win at **BRITANNIA** (once each color). We also begin another game of **BRITANNIA** entitled "Fristan". We still five signed up, so if still interested, send 4-player color druthers, 5-player faction druthers, 3-player faction druthers, and Roman initial orders. Ms Nar, as Avatar of Fate, will randomly break tied druthers.

Congratulations also go to John Boardman, who began the postal **DIPLOMACY** hobby, on 40 years of pubbing and 747 issues of *Graustark*, the 'zine that stated it all.

GAME OPENINGS:

BRITANNIA: possible openings in "Fristan" (will take up to 5)

CIRCUS MAXIMUS: The red chariot is available

DUNE: The BGs are available.

TITAN: The red legions are available.

Gunboat MACH: Have three signed up.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "Take calculated risks. That is quite different from being rash." -- George S. Patton

Alan Bargender and Warren Goele have moved again. See p 18 for new addresses.

BOOS & KUDOS

This month's Madame Boldue Press Excellence Award (and free issue) goes to Paul Barrett for his Freuen-Atreides article in **DUNE**.

This month's Ms Nar Super-Sudsy Bomb is lobbed at Walt O'Hara for another triple NMR.

PERSONAL COMMUNICATION HERE (maybe):

Deadline for most games is 1800 CDT 3 OCT 03



Turkey Cooked!!

Fall 1906

XVI
2002C

MIRKWOOD: It's curtains for the Ottoman Empire. But are the three remaining powers capable of withstanding the coming Germanic onslaught?

TROOP MOVEMENTS:

Austrian A BUL as NRR so is disbanded. Turkish A SMY retreats to CON.

AUSTRIA (R Fisher): A Smy-Con, F Aeg S A Smy-Con, [A Alb-Gre], F Eas-Smy, A Gal-Sil;

GERMANY (Anderson): [A Den-Swe], [A Gas-Spa], F Mid A S Gas-Spa, [A Edi-Nwy], [A Bre-Gas], F Nth C A Edi-Nwy, A Bur-Mar, A Pie S A Bur-Mar, A Ber-Lvn, [A Mun-Sil], F Bal C A Ber-Lvn;

ITALY (K Wilson): A Spa-Por, [A Mar-Spa](d), F Tun-NAf, F Wes S A Mar-Spa, A Tri-Ven, F Adr Htu, F Nap-Tyn, [F Ion-Tun]nsu;

RUSSIA (Fowble): [A Rum S AUS A Ser-Bul]nsu, A Fin-StP, [F Swe S F Nwy], [A Sev S A Rum], [A Arm-Ank], [F Nwy S F Swe], A War S AUS A Gal-Sil;

TURKEY (Nichols): [A Con-Ank](d), [F Bla-Sev], [A Bul-Gre]

Orders in brackets fail; CD = Civil Disorder, d = disbanded, NRR = no retreat received, nsu = no such unit, oth = off the board, otm = on the move, r-??? = must retreat somewhere, u = unordered. See map and full transcript of game on the Website.

SUPPLY CENTERS:

AUS: Bud Tri Vie Ser Gre -Bul +Con +Smy (7) Build 2

GER: Ber Kle Mun Bel Den Hol Lon Par Bre Edi Lpl +Mar (12) Build 1

ITA: Nap Rom Ven Tun -Mar Spa Por (6) Even

RUS: Mos StP Swe War Nwy Sev Rum (7) Even

TUR: Ank -Con -Smy +Bul (2) Even

Due next time: Orders for builds/tears and for Spring 1907 and Press.

EMBASSY BEAT

Germany to Turkey: Hang in there. We will try and keep you alive.III

Germany to Italy: Forgive me.

Germany to Austria: You are the true master of Diplomacy this game.

Germany to Russia: Telling me that you wanted to convoy armies to Prussia. It didn't engender goodwill between the German people and his majesty.

Italy to Germany: Again, you show your true colors. And I was prepared to give us a chance to remedy all our past indiscretions. But I guess it wasn't to be. So be it.



MACHIAVELLI
Business As Usual
FALL 1513

2003 D
pw10

Ragocitti: Two minor powers have fallen. The Turks have invaded the French homeland and Austria has begun the usual process of losing her peripheral provinces.

TROOP MOVEMENTS:

French F GOL retreats to TS.

AUSTRIA (Wilson, 2d): A Ver S TUR A Car-Fri, A Dal-Cro, G Pal=F, A Tyr-Carin, A Como-Tyr, (F LS-Mod), F Cor H;

FRANCE (Scott, 2d): A Tur B, A Gen H, F TS-Nap, G Mil = A;

MILAN (Cole, 2d): A Mil-Cre, A Man-Fer, A Par-Mod, A Pav H;

PAPACY (Anderson, 4d): A Flo B, A Are B, A Rome-Cap, F Anc-Aqu;

TURKEY (McConnell, 3d): A Her S F LA-Dal, (A Car-Fri), F LA-Dal, F Gol-Mar;

VENICE (Nichols, 9d): (A Bol-Fio), (A Fri-Car), F UA S A Fri-Car, F Ven-Tre;

Autonomous: Are(d), Flo(d), Gen, Luc, Man, Mon, Pio, Pisa, Rag, Sav, Sie, Trent, Turid.

Orders in brackets fail. b = besieged, otb = off the board, r-??? = must retreat otb or elsewhere.

Supply Chart: (Variable Income Roll was 4)

AUS (2+24d): -aqu AUS BARI -cap car MES -NAP otr PAL sal SAR TYR +Cor +Cro, +ver (8);

FRA (2+19d): AVI -MAR pro SALZ +Mil +Nap +Tur (5);

MIL (2+15d): CRE FER MOD PAV SWI +per (5);

PAP (4+22d): ANC -BOL pat PER ROME spo urb +aqu +Are +cap +Flo (5);

TUR (3+20d): ALB bos DUR her HUN TUN +Car +Dal +Mar (7);

VEN (9+18d): ber -DAL fri lat PAD TRE VEN -ver +Bol (4);

Autonomous: Gen, Luc, Man, Mon, Pio, Pisa, Rag, Sav, Sie, Trent.

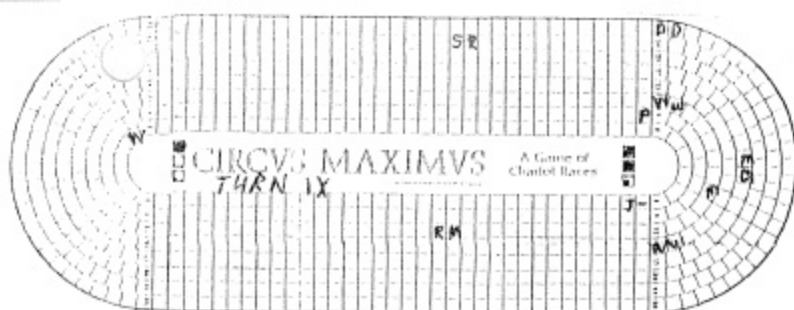
LEGEND: (Supply) All caps = Home cities, Capitalized = captured cities, all lower case = provinces.

Orders for Spring 1514 are due next time. And Press. Ms Nar craves Press.

Game transcript and, if I get lucky with graphics, perhaps a game map are on the website.

EMBASSY BEAT

GM to all: Milan has complained that he signed on for an e-mail only game, and this isn't. He suggested starting over with only an e-mail cast. Not acceptable. Starting a new game would be OK and we have three signed up for the gunboat game, but I'd like at least five players.



RM & M Zone Out! M Flips!

TURN IX

Odds	COLOR	DRIVER (CDM/DH)	CART	Whip	Wheels	TEAM	END	Speed	D/E
4-1	Red	Rufus Magnus (+2/7)	H	Y	0/0	5324	19	16	2/2
5-1	Green	Josephis (+2/9)	L	Y	0/0	7446	05	22	2/2
6-1	Blue	Sprinticus Rex (+2/8)	L	Y	0/0	7545	13	23	1/2
8-1	Orange	Maximus Gladius (0/6)	M	Y	3/0	7436	38	(17)	2/2
21-1	Yellow	Davidus Detroiti (+2/6)	L	Y	2/0	2444	30	16	2/2
32-1	White	Minnesotus (+1/7)	M	Y	0/0	3536	18	18	2/2
120-1	Aqua	Whiplash Willie (+1/6)	M	Y	0/0	4435	09	17	2/2
	Purple		W	-	-/-	6325	39	16	2/2

Josephis (R Fisher): 10, no whip. Used 2 evading, ahead 8.

Davidus (Dave Al): 16, whip (6, -6 END), wheel check (6, OK). Ahead 1, cornerstrain at 5 over (14-2 = LH, 4 = 0 inj pt -5 END), wheel check (3) ahead 5, out 3, ahead 4, lash attack Sprinticus' horses; SR brakes (6+2 vs 10 +2). Ahead 8.

Purple Team: 16. Ahead 16.

Whiplash (Zieske): 16, no whip. Ahead 2, attack M Gladius cart to cart. MG accepts (11+1-0), no effect. Ahead 1, attack MG cart-horse. MG accepts (5 = 0 inj pts). In 1, attack Minnesotus cart-cart. M is NMR so accepts (11+1-1, no effect). Ahead 1, attack M cart-horse, 9 = 2 inj to #4 horse. Ahead 5, cornerstrain at 1 over (10-1 = n/e -1 END). Ahead 1.

Sprinticus (Copeland): 23, no whip. Ahead 23.

Minnesotus (Kannek): NMR! 18-2 inj pt, no whip. Ahead 6, cornerstrain at 4 over (16-1 = Flip), ahead 10, driver free (6-1, freed; takes 5/2 = 3 DH damage), but dragged 5; wreck location, 5 = same lane 2 forward.

Rufus (O'Hara): NMR! 16, no whip. Ahead 16.

Maximus (York): 17, no whip, wheel check (8 OK). Ahead 6, out 1, ahead 10.

Odds	COLOR	DRIVER (CDM/DH)	CART	Whip	Wheels	TEAM	END	Speed	D/E
4-1	Red	Rufus Magnus (+2/7)	H	Y	0/0	5324	19	16	2/2
5-1	Green	Josephis (+2/9)	L	Y	0/0	7446	05	22	2/2
6-1	Blue	Sprinticus Rex (+2/8)	L	Y	0/0	7545	11	23	1/2
8-1	Orange	Maximus Gladius (0/6)	M	Y	3/0	7436	38	21	1/2
21-1	Yellow	Davidus Detroiti (+2/6)	L	Y	2/0	2444	19	16	1/2
120-1	Aqua	Whiplash Willie (+1/6)	M	Y	0/0	4435	08	17	1/2
	White	Minnesotus (+1/4)	W	-	-/-	3536	18	18	1/2
	Purple		W	-	-/-	6325	39	16	1/2

See Website for map and transcript.



DUNE

Turn 2 Nexus



The Board:

ATREIDES (Nichols): 5T @ Arrakeen, 5T Gara Kulon, 2T @ Cielago North, 8R, 7S, 2C
BENE GESSERIT (O'Hara): 1T @ Carthag, Cielago North, Tueka Stetch, 8S, 17R, 1C
BENE TLEILAXU (Buttitta): 3C, 1S, Tr @ Habbanya Ridge Stetch
FREMEN (Barrett): 5T, 2* @ Stetch Tabr, 7T @ Habbanya Ridge Flat (a 18), 13S, 6R, 2C
GUILD Anderson): 6T @ Tuek's Stetch, 14R, 5S, 1C
HARKONNEN (Wilson): 10T Carthag, 10R, 7S, 4C
LANSRAAD (R Fisher): 20R, 18S, 4C
Spice: 2S @ Cielago North, Shai Hulud @ Habbanya Ridge Flat.
Storm: Sector 17
Tanks: Empty

TURN 2

2.2 Spice Blow: Red Chasm (8) & Shai Hulud in Habbanya Ridge Flat where 7 Freemen delightedly await. We have a Nexus. The Freemen and Guild ally. Freemen 7T wormride to Red Chasm. The second Spice Blow is Wind Pass North (6). The next Spice card is _____.

2.3 Bidding: BGs receive 2S in CHOAM Charity. There are six cards up for bid. They are alphabetically by type: _____, _____, _____, _____, _____, & _____.

Due next time are your orders for the Bidding and Movement Phases and, in the unlikely event there is no combat, for the rest of Turn 2 and the Storm and Spice Blow Phases of Turn 3. Ms Nar craves Press. Transcript and map are posted on the website.

Press:

Freemen to Atreides:(crackle) Freemen wish to(buzz) negotiate(inaudible murmur) difficulty in contacting(long low frequency hum) Arrakeen storm fierce.....(short burst of rhythmic thumping) we are attempting to umon Shai-Hulud to please send an envoy to Stetch Tabr(long silence)

Freemen to Edric, Guildmaster: Our hopes are that you will listen favourably to our recent proposals. The Freemen and Guild have much to share. Unfortunately we are not as yet in a position to request frequent flyer miles on LAST GASP.

Freemen to Reverend Mother Waltalk: Our humblest salutations to you on the occasion of your state visit to Arrakis. We advise against eating local delicacies to avoid similar visions but can heartily recommend copious amounts of the spice tonic. If your Harkonnen hosts remain suitably inattentive then maybe a brief sojourn to Stetch Tabr would be beneficial to allow us to further discuss some covert spice shipments. We have no interest in your breeding program; Mud'Dib will lead us to our rightful place but you are welcome to your own idiosyncracies.



BRITANNIA

"Egbert"
Boyum Wins! (Again)



The Cast:

Blue: Kevin Wilson Green: Dave Anderson Purple: Chuck Hanna Red: Peter Boyum

TURN XVI

Board

Welsh (2): 2A @ Lindsey, York; 1A @ Cornwall, Clwyd, Devon, Dyfed, Gwent, Gwynedd, Powys.

Picts (0.5): 2A @ Alban; 1A @ Mar.

Caledonians (0): 2A @ Hebrides.

Scots (0): 3A @ Dalradda; 1A @ Dunedin.

Norsemen (2): 2A @ Moray, Skye; 1A @ Caithness, Orkneys.

Dubliners (2): 3A @ Cheshire; 1A @ Galloway, Strathclyde.

Danes (1.5): 2A @ Downlands.

Norwegians: 1A Bernicia, Lothian, Pennines.

Saxons (1): 2A @ Norfolk.

Normans: 4A @ Channel; Willy, 1C @ S Mercia; 2C @ Suffolk; 1C, @ Hwicce; 1A @ Essex, Sussex, Wessex.

Score: Red 96.5, Purple 78.5, Green 60.5, Blue 49.

Norsemen (2): Grow 2 pp. Add 1A @ Moray. Hold.

Dubliners (2): Grow 2 pp. Add 1A @ Cheshire. 4A Cheshire-York (5,4,3,1;6,2; -1 each, 1 Welsh r-Lindsey), 1A Strathclyde-Galloway, 1A Galloway-Cumbria.

Danes (1.5): Grow 0.5 pp. 2A Downlands-S Mercia (4,4,6+1; 5;2+1; 6,6+1 -2 Danes, -1 Norman C, Willy lives.). Danes extinct.

Norwegians: 1A Pennines-Cheshire.

Saxons (1): Grow 1 pp. Hold.

Normans: 1C Suffolk-N Mercia, 1A Essex-S Mercia, 1A Sussex-Essex-S Mercia, 1A Channel-Sussex, 1A Channel-Kent, 1A Channel-Sussex-Essex, 1A English Channel-Frisian Sea-Suffolk. Normans are King (+5 VP).

Turn XVI VP

Red: Saxons (1) + Norsemen (4) = 5

Purple: Scots (4) + Dubliners (7) + Norwegians (3) = 14

Green: Welsh (8.5) + Caledonians (2) = 10.5

Blue: Pict (6) + Normans (8) = 14

Final Score: Red 101.5, Purple 92.5, Green 71, Blue 68. Boyum is the winner.

Final Board

Welsh (2): 3A @ Lindsey; 1A @ Cornwall, Clwyd, Devon, Dyfed, Gwent, Gwynedd, Powys.

Picts (0.5): 2A @ Alban; 1A @ Mar.

Caledonians (0): 2A @ Hebrides.

Scots (0): 3A @ Dalradda; 1A @ Dunedin.

Norsemen (2): 3A @ Moray; 2A @ Skye; 1A @ Caithness, Orkneys.

Dubliners (2): 3A @ York; 1A @ Cumbria, Galloway.

Norwegians: 1A Bernicia, Cheshire, Lothian.

Saxons (1): 2A @ Norfolk.



TITAN

Ms Nar to the Rescue!

Turn 4



Ms Nar has courageously volunteered to conduct Bleeding Heart's combat in lieu of Red forfeiting the combat (and giving Gold a passle of pain-free points). It's also been a test of the combat system by e-mail. If Red returns before the battle is concluded, he may fight his own battle and Ms Nar's exercise will be considered "a test".

THE BOARD:

Brown (Fruch), 6-4, 0 VP: dr: 5. Spider 100 holds; Antlers 3-2. Tankard 3 holds.
Blue (York), 6-4, 0 VP: dr: 4. Batman 122-22; Anchor 21-19, spawns Crescent Moon.
Gold (Bargender), 6-4, 0 VP: dr: 5. Crown 127-30; Horn 134 locked in Combat.
Red (O'Hara), 6-4, 0 VP: dr: 3. **NMRI** Bleeding Heart 134 locked in Combat; GM moves Maltese Cross 39-42.
Green (Rezzarday), 6-4, 0 VP: dr: 6. Dagger 6-14; Fleur-de-Lis 104-140.
Black (Khaoz), 6-4, 0 VP: dr: 4. Eye of Sauron 500-34; Poison Pen 5 holds.

COMBAT: At 134: Defender, Horn; Attacker, Heart:

MUSTERING: 2 centaurs, 1 ogre, 2 trolls.

FORCE POOL: Archangels (6), Angels (12), Behemoths (18), Centaurs (10-2), Collosai (10), Cyclops (19), Dragons (18), Gargoyles (7), Giants (18), Gorgons (25), Griffons (18), Guardians (6), Hydra (10), Lions (25), Minotaurs (21), Ogres (12-1+), Rangers (28), Serpents (10), Trolls (24-2), Unicorns (12), Warbears (21), Warlocks (4), Wyverns (18).

DEAD POOL: Gargoyles (3).

Your Legions are:

Your Turn 5 die roll is: ____.

THE
NAPOLEONIC
WARS



THE
NAPOLEONIC
WARS



Waterloo I

October 24th - 26th, 2003

Hunt Valley Inn, Hunt Valley, MD

A dedicated mini-con for the competitive play of *The Napoleonic Wars* in both 2- and 5-player formats GMed by the developer and designer respectively.

Featuring four large boards with miniatures and a sneak peak at the sequel in the series: *Wellington*.



LORD STANLEY

Frueh Wins!

OR 9.2 & 9.3!



PLAYER STATUS: (* = Prez) cert limit = 10

Frueh: \$2964, 6 CA*, 2 LPS, 2 CGR, 1 BBG, 1 CPR (10 certs)
 Butcher: \$1918, 8 CGR*, 1 LPS, 2 BBG, 1 CA, 2 CPR (10 certs)
 Buttitta: \$1234, 6 CPR*, 6 WGB* (10 certs)
 Zieske: \$1641, 6 LPS*, 1 CA, 1 BBG, 4 CGR, 1 CPR (10 certs) (Priority)
 Hanna: \$2200, 4 CGR, 6 BBG*, 1 LPS, 2 CA (10 certs)

CORPORATION STATUS:

Corp	Prez	Price	Par	IO Pool	Cash	Trains	Tokens
LPS	PZ	A400	90	0 0	321	5	C14, F17, Tun
CA	MF	A325	80	0 0	086	56	D17, C14, Br
CPR	JB	A200	100	0 0	354	6	M4, N11, M13
BBG	CH	B175	100	0 0	334	D	J15, L13, F15
CGR	TB	D150	100	0 2	535	D	K8, N11, O16, P9, F15, F17, D17, L15N/S, J15, Tun
WGB	JB	A90	100	4 0	450	5	J11

OR 9.2

Corp	Title Lay	Token	Earn	Div	Trains	Price	Notes
LPS	---	--	\$230	\$23	5	A425	
CA	---	--	\$470	\$47	56	A350	
CPR	---	--	\$340	\$34	6	A225	
BBG	#6/K16(ne)	--	\$650	\$65	D	B200	
CGR	#14/N3(se)	--	\$480	\$48	D	D175	
WGB	#58/J9(s)	--	\$120	\$12	5	A100	

OR 9.3

Corp	Title Lay	Token	Earn	Div	Trains	Price	Notes
LPS	---	--	\$230	\$23	5	A450	
CA	---	--	\$470	\$47	56	A375	
CPR	---	--	\$340	\$34	6	A250	
BBG	#6/K16(ne)	--	\$650	\$65	D	B225	
CGR	#14/N3(se)	--	\$480	\$48	D	D150	
WGB	#8/J9(s)	--	\$210	\$21	5	A110	

PLAYER STATUS: (* = Prez) cert limit = 10

Frueh: \$3914, 6 CA*, 2 LPS, 2 CGR, 1 BBG, 1 CPR (10 certs)
 Butcher: \$2838, 8 CGR*, 1 LPS, 2 BBG, 1 CA, 2 CPR (10 certs)
 Buttitta: \$1840, 6 CPR*, 6 WGR* (10 certs)
 Zieske: \$2401, 6 LPS*, 1 CA, 1 BBG, 4 CGR, 1 CPR (10 certs) (Priority)
 Hanna: \$3406, 4 CGR, 6 BBG*, 1 LPS, 2 CA (10 certs)

CORPORATION STATUS:

Corp	Prez	Price	Par	IO Pool	Cash	Trains	Tokens
LPS	PZ	A450	90	0 0	321	5	C14, F17, Tun
CA	MF	A375	80	0 0	086	56	D17, C14, Br
CPR	JB	A250	100	0 0	354	6	M4, N11, M13
BBG	CH	B225	100	0 0	334	D	J15, L13, F15
CGR	TB	D200	100	0 2	631	D	K8, N11, O16, P9, F15, F17, D17, L15N/S, J15, Tun
WGB	JB	A110	100	4 0	450	5	J11

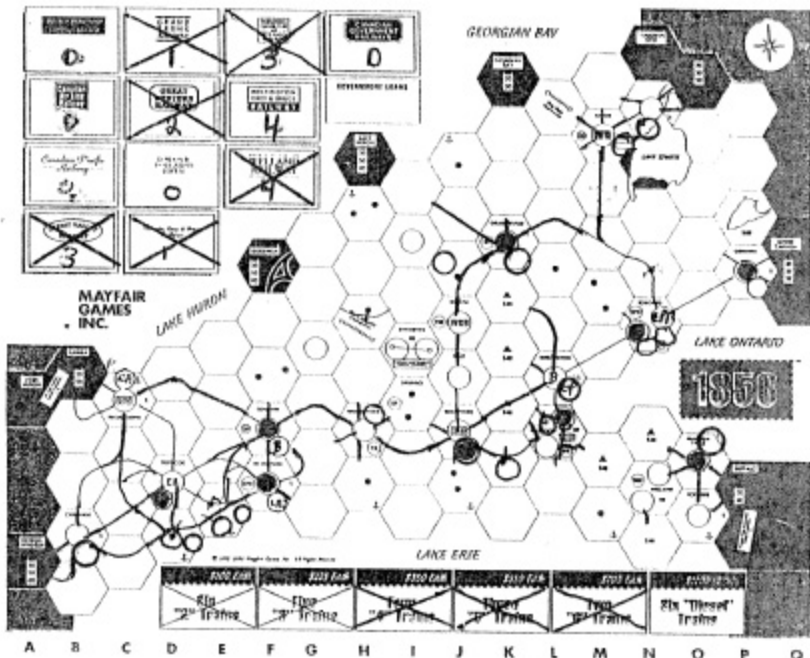
FINISH ORDER

Player	Cash	Stocks	Total	Place
Frueh	\$3914	\$3775	\$7689	1
Butcher	\$2838	\$2475	\$5313	4
Butitta	\$1840	\$1860	\$3700	5
Zieske	\$2401	\$3900	\$6301	2
Hanna	\$3406	\$2950	\$6356	3

Due next time are end game statements. Of especial interest are your opinions of the linear report format we used this time.

END GAME STATEMENTS:

ZIESKE: An enjoyable game. One of the few times I've run the LPS. Having a 5-train available in the bank pool was a surprise. Unfortunately, even if I withheld a round of revenue, LPS would have been just a few dollars short of getting it. Would have improved my dividends a lot (even having a 6 instead of a 5 would have helped). Ended up with unusable money in the LPS treasury.





1835

D

ORs 9.2 & 9.3

Errata: MS played Tile #40 at C19 rather than #63 at F10. The last map omitted #9/G19(ae). I did a tile lay/run check so most totals have shifted. SX is actually at A286 and has 91 M. BY had a 240 M run last time (C11-E19-H16-H20-H22).

Player Status: (* = Direktor) Certificate limit = [12], † = double non-Direktor share

Fisher: 1681 M, 1 BY, 1 SX, 5 BA*, 2.5 PR, 1 HE [11 certs]

Hanna: 1496 M, 5 SX*, 1 PR, 10 WT*† [13 certs]

Buttitta: 1224 M, 3 SX, 1 BA, 3 PR*, 8 MS*† [13]

Butcher: 989 M, 5 BY*, 2 PR, 1 BA, 4 HE [12] <Zug>

Zieske: 1191 M, 1.5 PR, 4 BY, 1 SX, 3 BA†, 5 HE*†, 2 MS† [12]

CORPORATION STATUS:

Corp	Dir	Price	IO Pool	Cash	Trains	Tokens
SX	CH	A286	0 0	091	33+	H16, E19, H20
PR	JB	C262	0 0	1637	4+5	C11, E19, F14, H2, G5
BY	TB	B150	0 0	089	5	O15, L14, H20
BA	RF	D124	0 0	360	3	L6, F14
WT	CH	C110	0 0	009	44	M9, J8
HE	PZ	C92	0 0	010	4	J8, H2
MS	PZ	D78	0 0	191	3+,5+	C13, E19

OR 9.2

Corp	Tile Lay	Token	Earn	Dv	Trains	Price	Notes
SX	---	--	340	34	(3)3+	A316	
PR	#87/B14(e)	--	430	43	4+,5+,6	C290	-600M, 3-trains scrapped
BY	#216/O15(ne)	--	190	19	5	B168	
BA	-----	--	0	0	+6	D112	a
WT	#219/J6(w)	--	300	30	44	C122	
HE	#217/G3(sw)	--	180	18	4	C100	
MS	#63/F10(w)	--	410	41	3+,5+	D84	

a) Uses 360 M of BA funds and 240M of personal funds to buy a 6-train.

OR 9.3

Corp	Tile Lay	Token	Earn	Dv	Trains	Price	Notes
SX	---	--	200	20	3+,4	A348	a
PR	---	--	700	70	4+,56	C320	
BY	---	--	190	19	5	B188	
WT	---	--	180	18	4(-4)	C136	
BA	---	--	180	18	6	D124	
HE	---	--	180	18	4	C110	
MS	---	--	410	41	+3+,+5+	D88	

a) Buys 4-train from WT for 90 M

Player Status: (* = Direktor) Certificate limit = [12], † = double non-Direktor share

Fisher: 1942 M, 1 BY, 1 SX, 5 BA*, 2.5 PR, 1 HE [11 certs]

Hanna: 2359 M, 5 SX*, 1 PR, 10 WT*† [13 certs]

Buttitta: 2399 M, 3 SX, 1 BA, 3 PR*, 8 MS*† [13]

Butcher: 1660 M, 5 BY*, 2 PR, 1 BA, 4 HE [12] <Zug>

Zieske: 1965 M, 1.5 PR, 4 BY, 1 SX, 3 BA†, 5 HE*†, 2 MS† [12]

COMPONENTS SUMMARY:

Corp	Dir	Price	IO Pool	Cash	Trains	Tokens
SX	CH	A348	0 0	001	3+6	H16, E19, H20
PR	JB	C320	0 0	1037	4+56	C11, E19, F14, H2, G5
BY	TB	B188	0 0	089	5	O15, L14, H20
WT	CH	C136	0 0	009	4	M9, J8
BA	RF	D124	0 0	000	8	L6, F14
HE	PZ	C110	0 0	010	4	J8, H2
MS	PZ	D88	0 0	119	3+.5+	C13, E19

The Bank has 410 M.

Trains available: 3+.6+6+6+6+

Tiles available:

Yellow: #1(0), #2(1), #3(1), #4(1), #5(2), #6(2), #7(8), #8(8), #9(1), #55(1), #56(1), #57(2), #58(2), #69(0), #201(2), #202(2)

Green: #12(2), #13(2), #14(0), #15(1), #16(1), #18(1), #19(2), #20(2), #23(2), #24(1), #25(2), #26(2), #27(2), #28(2), #29(2), #87(0), #88(2), #203(1), #204(1), #205(0), #206(1), #207(2), #208(1), #209(1), #210(1), #211(1), #212(1), #213(1), #214(1), #215(1)

Brown: #39(1), #41(2), #42(2), #43(1), #44(2), #45(2), #46(2), #47(2), #63(2), #70(1), #217(1), #219(1)

Due next: Orders for SRs 10 & OR 10.1. The Bank should go bust in OR 10.1 and end the game. Butcher has *der Zug*. See transcript on the Website. Since y'all hate my map, we'll try it this way.

The Board:

A: 11(8nw)

B: 10(9nw), 12(204e), 14(87e), 16(4e), 18(8w)

C: 11(221ne, PR), 13(MS), 19(40sw)

D: 12(8e), 14(9e), 16(8w), 18(8se)

E: 17(25e), E19(220sw, SX, PR, MS)

F: 6(58e), 8(9e), 10(205e), 14(15e, PR, BA), 16(8ne), 18(24ne), 20(23se)

G: 3(217sw), 5(14ne, PR), 11(87sw), 17(9ne), 19(9w)

H: 2(216se, PR, HE), 4(69nw), 10(4sw), 16(14sw, SX), H18(16sw), H20(216ne, BY, SX)

I: 3(208se), 5(24se), 9(9sw), 15(3ne), 17(1aw)

J: 2(9se), 6(217w), 8(216sw, HE, WT), 10(9w)

K: 3(87sw), 5(8w), 7(9ne), 15(9sw)

L: 6(218se, BA), 14(218se, BY)

M: 7(69ne), 9(5nw, WT), 13(8se), 11(58nw)

N: 12(63e), 14(9se)

O: 13(8e), 15(216ne, BY)

Down with the King

All Quiet!

Turns 13-14



The Cast:

D&D Anderson: Lord Jeffrey (#23 & 61), 3 IP, 25/13 PP, 12 cards, #51, #24(MC), #15, #65.

A. Bargender: Duke James (#22, MC), 16 IP, 28/20 PP, 11 cards, #52(H) #12(H) #32

Copeland: Marquise Margaret (#56), 6 IP, 39/7 PP, 12 cards, Philip, #46, #54, #31, #53, #25, #41, #44, Jane, #36, Anne, King Alan.

Fowble: Lord Robert (#16/62), 3 IP, 43/3 PP, 11 cards, #13(H), #45, #21, #11, #26, Almetry, #35, #43 #34, #33, #66, #36.

York: Duchess Mary (#64), 1 IP, 19/3 PP, 12 cards; #63(H), #55(H), #42.

The Cabinet:

Monarch: King Alan Mt (50 Support)

Navy: Lord Arthur (#36) Mt

State: Earl Duncan (#34), Ro

Trade: Duke Marley (#44), Mt

Epalin: Sir Donald (#21), Ro

Sandarkan: Sir Guy (#12), Ja

City States: Sir Richard (#14) My

Consort: <Vacant>

High Minister: Duke Henry (#43) Ro

Army: Earl Francis (#33) Ro

Justice: Lord Robert (#16) 2

Beazyar: Sir Michael (#15) Je

Cronos: Lord Perceval (#41) Mt

Treasury: Knight Simon (#31), Mt 1

Turn 13:

5. Player Turns:

Jeffrey: Drew 1 IP, Favor. Make Sir Michael a henchman. Make Lord Jeffrey a Monarch's Counselor.

Robert: Draw 1 IP, Extra Activity. Roll on the Fashion Table (10+2 = Fashion Setter +5 PP). Intrigue card from Duke James. If enough PP available, recruit Alfred. Counsel - Discharge the Minister of Justice.

The Cabinet:

Monarch: King Alan Mt (50 Support)

Navy: Lord Arthur (#36) Mt

State: Earl Duncan (#34), Ro

Trade: Duke Marley (#44), Mt

Epalin: Sir Donald (#21), Ro

Sandarkan: Sir Guy (#12), Ja

City States: Sir Richard (#14) My

Consort: <Vacant>

High Minister: Duke Henry (#43) Ro

Army: Earl Francis (#33) Ro

Justice: Lord Robert (#16) 2

Beazyar: Sir Michael (#15) Je

Cronos: Lord Perceval (#41) Mt

Treasury: Knight Simon (#31), Mt 1

The Cast:

D&D Anderson: Lord Jeffrey (#23MC & 61), 3 IP, 25/13 PP, 11 cards, #51, #24(MC), #15(H), #65.

A. Bargender: Duke James (#22, MC), 16 IP, 28/20 PP, 11 cards, #52(H) #12(H) #32

Copeland: Marquise Margaret (#56), 6 IP, 39/7 PP, 12 cards, Philip, #46, #54, #31, #53, #25, #41, #44, Jane, #36, Anne, King Alan.

Fowble: Lord Robert (#16/62), 3 IP, 48/8 PP, 11 cards, #13(H), #45, #21, #11, #26, Almetry, #35, #43 #34, #33, #66, #36.

York: Duchess Mary (#64), 1 IP, 19/3 PP, 12 cards; #63(H), #55(H), #42.

Turn 14:

1. **Player order:** Jeffrey, Mary, James, Robert, Margaret.

2. **Office:** n/a

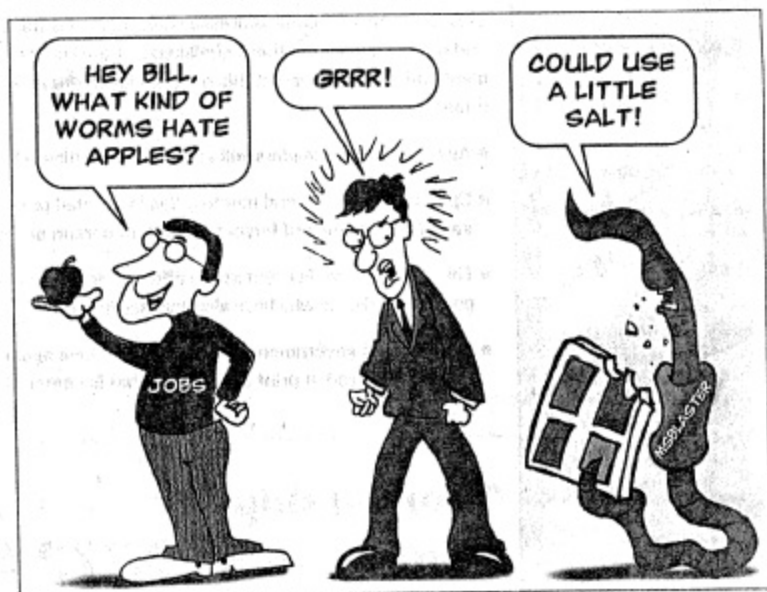
3. **Political Problems:** Treason and Conspiracy Trials & Economic Crisis.

4. Crown Event: Court Ball.

Due next time: modifications to Robert's Counsel, the political problem rolls, and to the Court ball rolls and your orders for your player turn. Remember, Margaret will win if Alan lasts three full turns on the throne -- so you have until the end of Turn 16 to do him in. You drew 1 IP, a _____ chit, and a _____ card.

Table	Table Modifiers				
	James	Jeffrey	Marge	Mary	Robert
Business Speculation	0	0	-1	0	0
Court Ball	0	0	0	0	+2
Craft	+2	0	0	+2	-1
Fashion	+2	+1	-1	0	+2
Literary Pursuits	+2	+2	+1	+2	0
Patronage	-1	+1	+2	0	0
Socializing	0	0	0	0	-2

Table	Counsels				
	James	Jeffrey	Marge	Mary	Robert
Court Ball	--	--	--	1	1
Foreign War	2	--	--	--	2,3
Scandal	--	--	--	--	4
Treason & Conspiracy Trials	--	--	--	--	1,3





KREMLIN

Karrienko Lives!



ERRATA: B & R are sick (+).

CAST (in Table Order):

Cary Nichols: Re-Education Deployment Society (REDS), 2 cards
 Ron Fisher: Red Bivalve Factory (RBF), 3 cards
 Mike Scott: The California Connection (TCC), 1 card, 2 waves
 Warren "Goz" Gozle: Sneaky, Treacherous, Annoying Bastards (STAB), 2 cards
 Dave Anderson: Decaying Licentious Antequarians (DLA), 1 card

POLITBURO:

Party Chief:	Karrienko (N)	68?	REDS 8, TCC 5
KGB Head:	Doberman (L)	71	REDS 9, RBF 4
Foreign Minister:	Schukrutov (B)	75+	DLA 2, RBF 1
Defense Minister:	Borentodev (K)	66?	TCC 2, RBF 1
Ideology Chief:	Bungaloff (W)	61	TCC 6, REDS 5
Industry Minister:	Niewitko (D)	73s	
Economy Minister:	Zenjarplan (Q)	60	
Sport Minister:	Nikotin (R)	64w+	TCC 3, REDS 2
Candidates:	CE STAB 2 STZ(+,RBF 5)	People:	IJMOPUXY
The Wall:	AFGV	Siberia:	H

PHASE 3.0.2: INTERPHASE 1b:

RBF adds 2 IP to "L", then declares 10+ IP to take control. TCC adds 2 IP to "W". STAB draws 2 cards. DLA adds 2 IP to "B". REDS add 2 IP to "W".

PHASE 4.1: CURE: Party Chief Karrienko ages 2 SP for being Party Chief and under investigation to 70. Defense Minister Borentodev ages 1 SP to 67 for being under investigation. Sport Minister Nikotin ages 1 SP to 65 for being weak in his job.

PHASE 4.2: PURGE: REDS reveal 1 IP on "Q". KGB Head Doberman purges Q (16) & R (15+2), but fails to purge K (8), so ages 5 SP to 76.

PHASE 4.3: SPY INVESTIGATION: Defense Minister Borentodev opens investigations on L & B then condemns E to Siberia, aging 5 SP to 71.

PHASE 4.4: HEALTH:

Party Chief Karrienko walks "15" blocks to work daily. Remains healthy.
 KGB Head Doberman dates a "19"-year old secretary. Remains healthy.
 Foreign Minister Schukrutov drinks "5" liters of vodka, grows ill (++)
 Defense Minister Borentodev swims "17" laps daily. Remains healthy.
 Ideology Chief Bungaloff runs "16" km a week. Remains healthy.
 Industry Minister Niewitko gives a "4" hour speech, falls ill (++)

PHASE 4.5: FUNERAL: n/a

Due next are orders for the Replacement through Parade Phases.

POLITBURO:

Party Chief:	Karrienko (N)	70?	REDS 8, TCC 5
KGB Head:	Doberman (L)	76?	RBF 10+, REDS 9,
Foreign Minister:	Schukrutov (B)	76?+	DLA 6, RBF 1
Defense Minister:	Borentodev (K)	71?	TCC 2, RBF 1

Ideology Chief:	Bungaloff (W)	60	TCC 10, REDS 7
Industry Minister:	Niewitko (D)	73s++	
Economy Minister:	<Vacant>		
Sport Minister:	<Vacant>		
Candidates: C_STZ(+,RBF 5)		People: IJMOPUXY	
The Wall: AFGV		Siberia: EHQR(+)	

LEGEND: s = strong, w = weak, + = sick, ++ = ill, ? = under investigation, C# = card # remains as a bribe, © = taking the Cure.



Source of the Nile

Turn 17



The Cast:

Dan Farrow (dropped)
 Ron Fisher (dropped?)
 Don Chinnery

Jason Bargender
 Andrew York
 D&D Anderson

Published: DD12 (lake, +79 acres), DD11 (lake, +75 acres), CC11 (lake, +88 acres), AA13 (veldt, river from 1 and 4 to 2), Z14 (veldt, river from 5 to 4, cataract, waterfall is 350 feet), Z13 (veldt, river from 1 to 2) and tribe L11 (the Mphahlele) in Z13.

Positions still available for fearless explorers. Contact Alan Bargender if interested.

Breakout Normandy



D-Day VI

November 7th - 9th, 2003
Days Hotel, Timonium, MD

The sixth annual dedicated mini-con for
 the competitive play of *Breakout
 Normandy* in a five-round, Swiss format
 GMed by the designer.

This event always attracts a highly com-
 petitive field which has yet to produce a
 repeat winner.

ERRATA: P had already played "Metal" and "Timber" in the card play phase so all scores have been adjusted.

THE CAST: (In Finish Order)

Paris (Frueh): \$1497, 17C, 40M, ON-4
London (McCabe): \$299, 14C, 30M, ON-1
Genoa (Copeland): \$123, 8C, 40M, ON-1
Barcelona (Butitta): \$110, 7C, 40M, ON-1
Venice (Hanna): \$310, 15C, 80M, SV-12
Hamburg (Debbie A): \$105, 7C, 100M, SV-10

ADVANCES

A-Z 3434
 A-T,V-Z 2173
 A-F,I-K,N,O,R-Y 1400
 A-F,I-K,N,O,R-T,V-Z 1397
 A-F,H-K,N,O,R,S,V-X 1183
 A-C,E,F,I-K,N,R,S,V,W 0613

FRUEH (Paris): Luck is always a factor in this game - the trick is to use the good and minimize the bad. I was fortunate when Turn 3 and didn't have to sweat too much from then on. It's easier to play postal - e-mail AoR when you don't have to worry about the other 5 players hooting and encouraging the others to gang up on the apparent leader. I never was in a game before where there was so few tokens purchased and used on the board.

I have to admit, Phil McCabe, Rick Copeland, Chuck Hanna, John Butitta and Debbie Anderson played a fine game - in fact London's play was fantastic considering what he had to deal with. I got lucky with the "War" card early on and with a couple nice Silk payouts, the game normally doesn't work out so well for me. I was surprised to have as little competition in the "Far East" and "South America". I thank you Paul for running a difficult game.

MCCABE (London): It was good to be so close going into the last turn, but it was not meant to be. Another second place finish. Thanks to everyone for playing and hope to do it again.

COPELAND (Genoa): Way to go Mark. An awesome victory for you. You put on a clinic for the rest of us. Though you had the game well in hand, you still were relentless in capturing provinces whose commodity cards had not yet been played. Even if all of us had united against you, we still would have lost. Well played.

HANNA (Venice): Congratulations to Mark on a well-played game. This is the first time I've played Age of Renaissance all the way through, and I still have absolutely no idea what I'm doing. I'm willing to try again, but I'd appreciate some criticism and/or advice from the other players first.

GM: Reminder to all. Sign up soonest for the next AoR game. Will start with a minimum of five players this time. Also consider an associate membership in BPA (\$10) next year to allow you to play in the AoR e-mail tournament. Your big chance to humiliate me in the game. P.S. I'm told they still need about 30 or so orders to make MANIFEST DESTINY happen.



BRITANNIA

"Devon"

Turn XII



The Cast:

Blue: Kevin Wilson

Green: Rick Copeland

Purple: Rudy Zodda

Red: Peter Boyum

Board

Welsh (0.5): 3A @ Powys; 2A @ Clywd, Dyfed, Gynnedd, Gynnedd; 1A @ Cornwall, Devon.

Brigantes (1): 3A @ Pennines, Strathclyde; 2A @ Dunedin; 1A @ Cumbria, Galloway, Mar.

Picts (0.5): 2A @ Alban, Dalraida, Hebrides, Skye.

Caledonians (0.5): 2A @ Caithness, Orkneys.

Irish (1.5): 2A @ Avalon, Cheshire, March; 1A @ Hwicce.

Norsemen: 2A @ Moray, 2R @ Atlantic, Irish.

Dubliners: 2R Irish.

Danes: 4R @ Frisian; 3R, 6A, Bros @ North.

Jutes (2.5): 2A @ Wessex

Saxons (2.5): 2A @ S Mercia; 2A @ Lindsey, Sussex; 1A @ Downlands; Alfred @ ?.

Angles (1.5): 2A @ Bernicia, Lothian, N Mercia, Norfolk, York.

King may be elected. Blue casts 5 votes for the Angles. Red casts 11 votes for Brigantes. Green casts 1 vote for Jutes. Brigantes are King (+4 Red VP, +1A @ Dunedin).

Score: Red 65, Green 58.5, Blue 46, Purple 40.

Welsh (0.5): Grow 4.5 pp. Can't add since nothing in Force Pool. Hold.

Brigantes (1): Grow 4.5 pp. Add 1 A @ Mar. 1A Mar-Dunedin, 2A Dunedin-Lothian, 1A Pennines-Lothian (6,3,3; 4,2 - 1 Angle, 1 Angle r-Bernicia).

Picts (0.5): Grow 2 pp. 1A Hebrides-Skye, 1A Skye-Dalraida.

Caledonians (0.5): Grow 1 pp. ...

Score: Red 65, Green 58.5, Blue 46, Purple 40.

Board

Welsh (0.5): 3A @ Powys; 2A @ Clywd, Dyfed, Gynnedd, Gynnedd; 1A @ Cornwall, Devon.

Brigantes (2.5): 3A @ Lothian*, 2A @ Dunedin, Strathclyde; 1A @ Cumbria, Galloway, Mar, Pennines.

Picts (2.5): 3A @ Dalraida; 2A @ Alban, Skye; 1A @ Hebrides.

Caledonians (1.5): 2A @ Caithness, Orkneys.

Irish (1.5): 2A @ Avalon, Cheshire, March; 1A @ Hwicce.

Norsemen: 2A @ Moray, 2R @ Atlantic, Irish.

Dubliners: 2R Irish

Danes: 4R @ Frisian; 3R, 6A, Bros @ North.

Jutes (2.5): 2A @ Wessex

Saxons (2.5): 2A @ S Mercia; 2A @ Lindsey, Sussex; 1A @ Downlands; Alfred @ ?.

Angles (1.5): 2A @ 2A @ Bernicia, N Mercia, Norfolk, York; 1A @ Lothian.

Legend: A = infantry army, C = cavalry army, F = fort, L = legion or leader, pp = population point, R = raider, r-??? = retreats to ???, w-??? = withdraws to ???, (*) = in melee, _#_ = attack by/against cav/legion

Current map at: <http://hometown.aol.com/MaNar/maps/Devon.gif>

ON DECK



1830: R Fisher, Zieske, Copeland, Zodda, Hanna, Frueh

1835: Hanna

1858: Hanna, Frueh

1870: Zieske, Hanna, Frueh

AGE OF RENAISSANCE: Hanna, Frueh, Copeland, Butitta

AIR BARON: R Fisher, Copeland, Zodda, Barrett

BRITANNIA: Dave A, Hanna, Butitta, Boyum, Frueh (awaiting end of Devon or Egbert)

CIRCUS IMPERIUM: O'Hara

COLONIAL DIPLOMACY: O'Hara, Copeland, Nichols, Anderson, Cole, Boyum; need 1 more.

DIPLOMACY: Fisher, Shacklett, Zodda, Anderson, Copeland, Nichols

GLADIATOR: O'Hara

GUNSLINGER: Scott, Fowble, R Fisher, O'Hara; need 3 more

HISTORY OF THE WORLD: Zodda, Anderson, Wilson

JUNTA: Copeland, Dave A, Hanna

KINGMAKER: R Fisher, Shacklett, O'Hara

KREMLIN: Zodda, Scott, Anderson, Barrett

MACHIAVELLI (Gunboat): Have 2.

MAGIC REALM: Butitta, Deb A, O'Hara

MAHARAJA: Hanna

MERCHANT OF VENUS: R Fisher, Deb A, Khaoz

RUSSIAN CIVIL WAR: O'Hara, Scott

SETTLERS of CATAN: K Wilson, Copeland

SILVERTON: Zieske, Deb A

STELLAR CONQUEST: <classified>

WIZARD'S GUEST: A&J Bargender, Farrow, R Fisher, Deb A, O'Hara

OTHER POSSIBILITIES: 1829 IN OR S), AFTER THE HOLOCAUST (*GM Fowble), GODSFIRE, KAMAKURA, MONSTERS RAVAGE AMERICA, PLANET MINERS, SAMARAL

* Offered by guest GM, when space is available.

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 DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 3 OCT 03

The Bottom Line

This is **BORIS THE SPIDER**, a 'zine dedicated to the play of multiplayer games. **BORIS** is usually published following the first Friday of the month by Paul & Meg Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy (\$13.25 in Canada, and \$16 overseas) or a token \$1 by e-mail (waived if overseas). A hardcopy sub will also include an e-mail sub. Make checks payable to "Paul Bolduc". **BORIS** can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, hockey, or college football, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage). Visit the **BORIS** Website at: <http://hometown.aol.com/prbolduc/boris/borishome.htm>



STELLAR CONQUEST

William T. Riker: Due soon are Turn 38 combat and adjustments to movement orders for Turn 39-40. Please expedite your orders.

"Korzon Dax". Starting soon. Last chance to apply.

BORIS THE SPIDER

c/o 203 Devon Ct

FWB, FL 32547-3110

<http://hometown.aol.com/prbolduc/boris/borishome.htm>

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FIRST CLASS